

# Cache Freshness in Information Updating Systems

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**Abstract**—We consider a cache updating system with a source,  $m$  caches and a user. There are  $n$  files. The source keeps the freshest version of the files which are updated with known rates  $\lambda_i$ . The first cache downloads and keeps the freshest version of the files from the source with rates  $c_{1i}$  and cache  $r$  downloads and keeps the files from cache  $r - 1$  with rates  $c_{ri}$  for  $r > 1$ . The user gets updates from cache  $m$  with rates  $u_i$ . When the user gets an update, it either gets a fresh update from cache  $m$  or the file at cache  $m$  becomes outdated by a file update at the source. We find an analytical expression for the average freshness of the files at the user. We provide an alternating maximization based method to find the update rates for the caches,  $c_{ri}$ , and for the user,  $u_i$ , to maximize the freshness of the files at the user. We note that for a given set of update rates for the user (resp. for the caches), the optimal rate allocation policy for the caches (resp. for the user) is a *threshold policy*, where the optimal update rates for rapidly changing files at the source may be equal to zero.

## I. INTRODUCTION

With emerging technologies such as autonomous driving, augmented reality, social networking, high-frequency automated trading, and online gaming, time sensitive information has become ever more critical. Age of information has been proposed as a performance metric to quantify the *freshness* of information in communication networks. Age of information has been studied in the context of web crawling, queueing networks, caching systems, remote estimation, energy harvesting systems, scheduling in networks, and so on [1]–[18].

In this work, we consider a cache updating system that consists of a source, several caches and a user as shown in Fig. 2. The models we study are abstractions of a real-life setting shown in Fig. 1. Specifically, the two-hop serial cache system in Fig. 2 when  $m = 1$  is an abstraction for the communication system between the cloud, macro base station and user *A* in Fig. 1; the multi-hop serial cache system in Fig. 2 when  $m = 2$  is an abstraction for the communication system between the cloud, macro base station, small-cell base station and user *B* in Fig. 1 (for a three-hop system).

In these system models, the source keeps the freshest version of all the files which are updated with known rates  $\lambda_i$ . The first cache (resp. cache  $r$  for  $r > 1$ ) downloads the files from the source (resp. from cache  $r - 1$ ) and stores the latest downloaded versions of these files. When the first cache downloads a file from the source, the file at the first cache becomes fresh. When cache  $r$  downloads a file from cache  $r - 1$ , either cache  $r$  gets the fresh file from cache  $r - 1$

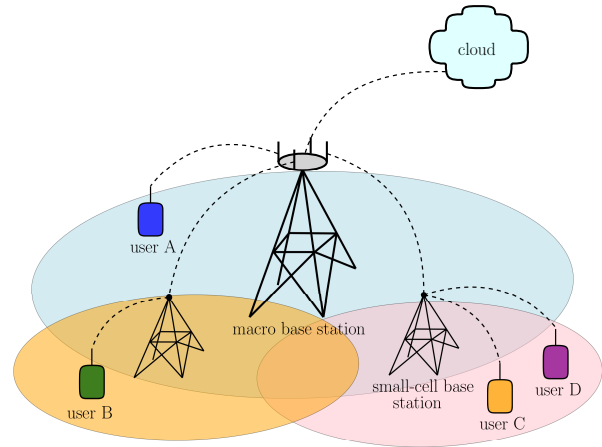


Fig. 1. A cache updating system with a cloud (the source), a macro base station (the first cache), a small-cell base station (the second cache), users.

or the file at cache  $r - 1$  becomes outdated due to a file update at the source. Thus, depending on the file status at cache  $r - 1$ , cache  $r$  may get a fresh or an outdated file. This is valid for the user as well, i.e., after cache  $m$  obtains a fresh file, either the user gets the fresh file from cache  $m$  or the file at cache  $m$  becomes outdated. For this system model, we derive an analytical expression for the information freshness at the end-user, and determine the updating frequencies for the intermediate caches and the end-user for maximum freshness at the end-user.

References that are most closely related to our work are [2] and [7]. Reference [2] studies the problem of finding optimal crawl rates to keep the information in a search engine fresh while maintaining the constraints on crawling rates imposed by the websites and also the total crawl rate constraint of the search engine. Even though the freshness metric used in [2] is similar to ours, the problem settings are different, as here we develop a general freshness expression for a multi-hop caching system, which differentiates our overall work from [2]. Reference [7] considers a similar model to ours where a resource constrained remote server wants to keep the items at a local cache as fresh as possible. Reference [7] shows that the update rates of the files should be chosen proportional to the square roots of their popularity indices. Different from [7] where the freshness of the local cache is considered, we consider the freshness at the user which is connected to the source via multiple caches. Thus, our system model can be thought of as an extended version of the one-hop model in [7]. However, our freshness metric is different than the traditional

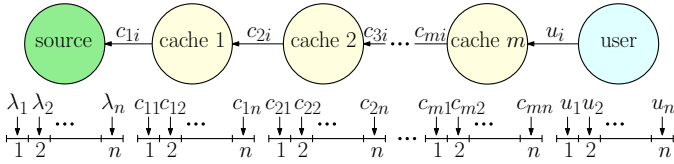


Fig. 2. A cache updating system where there are  $m$  serially connected caches in between the source and the user.

age metric used in [7], and hence, our overall work is distinct compared to [7].

In this paper, we consider a system where there is a source, caches and a user (Fig. 2). We find an analytical expression for the average freshness of the files at the user. We impose total update rate constraints for the caches and also for the user due to limited nature of resources. Our aim is to find the update rates for the caches and also for the user such that the total freshness of the files at the user is maximized. We provide an alternating maximization based solution where the update rates of the user (resp. of the caches) are optimized for a given set of update rates of the caches (resp. of the user). We observe that for a given set of parameters, such as update rates of the user, the optimal rate allocation policy for the other set of parameters, such as update rates at the caches, is a *threshold policy*, where the files that are refreshed frequently at the source may not be updated by the corresponding entity.

## II. SYSTEM MODEL

We consider a cache updating system where there is an information source,  $m$  caches and a user as shown in Fig. 2. The information source keeps the freshest version of  $n$  files where the  $i$ th file is updated (refreshed) with exponential inter-arrival times with rate  $\lambda_i$ . The file updates at the source are independent of each other. Caches are capable of storing the latest downloaded versions of all files. The first cache gets the fresh files from the source, and cache  $r$  gets files from cache  $r-1$  for  $r > 1$ . The channels are assumed to be perfect and the transmission times are negligible. Thus, if cache  $r$  requests an update for the  $i$ th file, it receives the file from cache  $r-1$  (or from the source if  $r = 1$ ) right away. The inter-update request times of cache  $r$  for the  $i$ th file are exponential with rate  $c_{ri}$ . Each cache is subject to a total update rate constraint as in [7] as it is resource-constrained, i.e.,  $\sum_{i=1}^n c_{ri} \leq C_r$ . The user requests files from cache  $m$ . The inter-update request times of the user for the  $i$ th file are exponential with rate  $u_i$ . Similarly, the channel between the user and cache  $m$  is perfect and the transmission times are negligible. There is a total update rate constraint for the user, i.e.,  $\sum_{i=1}^n u_i \leq U$ .

We note that each file at the source is always *fresh*. However, when a file is updated at the source, the stored versions of the same file at the caches and at the user become *outdated*. When the first cache gets an update for an outdated file from the source, the updated file in the first cache becomes *fresh* again until the next update arrival at the source. When cache  $r$  requests an update for an outdated file, it might still receive an outdated version if the file at cache  $r-1$  is not fresh. This is valid for the user as well. We note that since the caches and

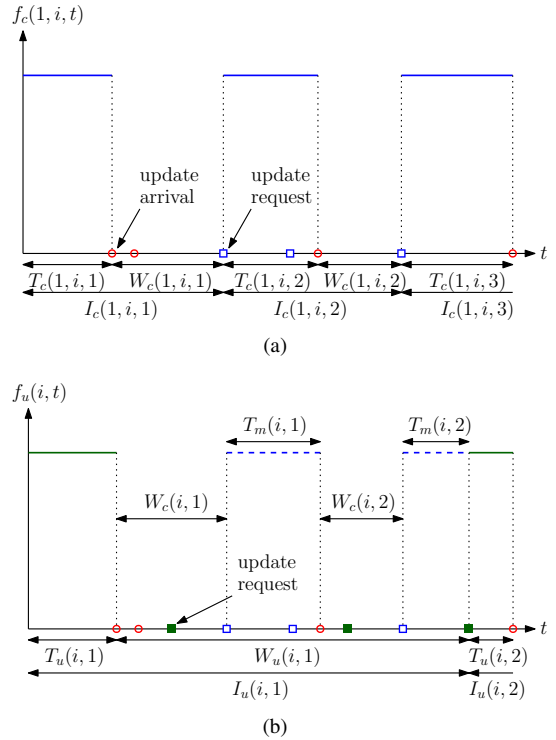


Fig. 3. Sample evolution of freshness of the  $i$ th file (a) at the cache and (b) at the user for a cache updating system with a source, a single cache and a user. Red circles represent the update arrivals at the source, blue squares represent the update requests from the cache, and green filled squares represent the update requests from the user.

the user are unaware of the file updates at the source, they do not know whether they have the freshest versions of the files or not. Thus, they may still unknowingly request an update even though they have the freshest version of a file.

In order to quantify the *freshness*, we define the freshness function of file  $i$  at cache  $r$   $f_c(r, i, t)$  shown in Fig. 3(a) as,

$$f_c(r, i, t) = \begin{cases} 1, & \text{if file } i \text{ at cache } r \text{ is fresh at time } t, \\ 0, & \text{otherwise.} \end{cases} \quad (1)$$

i.e., the instantaneous freshness function is a binary function taking values of fresh, “1”, or not fresh, “0”, at any time  $t$ .

We denote file updates which replace an outdated file with the freshest version of the file as *successful* updates. We define the time interval between the  $j$ th and the  $(j+1)$ th successful updates for the  $i$ th file at cache  $r$  as the  $j$ th update cycle and denote it by  $I_c(r, i, j)$ . We denote the time duration when the  $i$ th file at cache  $r$  is fresh during the  $j$ th update cycle as  $T_c(r, i, j)$ . Then, we define the long term average freshness of the  $i$ th file at cache  $r$  as

$$F_c(r, i) = \lim_{T \rightarrow \infty} \frac{1}{T} \int_0^T f_c(r, i, t) dt. \quad (2)$$

Similar to [1],  $F_c(r, i)$  is equal to

$$F_c(r, i) = \lim_{T \rightarrow \infty} \frac{N}{T} \left( \frac{1}{N} \sum_{j=1}^N T_c(i, j) \right) = \frac{\mathbb{E}[T_c(r, i)]}{\mathbb{E}[I_c(r, i)]}, \quad (3)$$

where  $N$  is the number of update cycles in time duration  $T$ .

We define the time interval between the  $j$ th and the  $(j+1)$ th successful updates for the  $i$ th file at the user as the  $j$ th update cycle and denote it by  $I_u(i, j)$ . We denote the time duration when the  $i$ th file at the user is fresh during the  $j$ th update cycle as  $T_u(i, j)$ . Similarly, we define  $f_u(i, t)$  as the freshness function of the  $i$ th file at the user shown in Fig. 3(b). Then, the long term average freshness of the  $i$ th file at the user becomes

$$F_u(i) = \frac{\mathbb{E}[T_u(i)]}{\mathbb{E}[I_u(i)]}. \quad (4)$$

We define the total freshness over all files at the user  $F_u$  as

$$F_u = \sum_{i=1}^n F_u(i). \quad (5)$$

Our aim is to find the optimal update rates for the caches,  $c_{ri}$ , and for the user,  $u_i$ , such that the total average freshness of the user  $F_u$  is maximized while satisfying the constraints on the total update rates for caches,  $\sum_{i=1}^n c_{ri} \leq C_r$ , and for the user,  $\sum_{i=1}^n u_i \leq U$ . Thus, our optimization problem is,

$$\begin{aligned} & \max_{\{c_{ri}, u_i\}} F_u \\ \text{s.t.} & \sum_{i=1}^n c_{ri} \leq C_r, \quad r = 1, \dots, m \\ & \sum_{i=1}^n u_i \leq U \\ & c_{ri} \geq 0, \quad u_i \geq 0. \end{aligned} \quad (6)$$

In the following section, we find analytical expressions for the long term average freshness of the  $i$ th file at the caches,  $F_c(r, i)$ , and at the user,  $F_u(i)$ , as a function of the update rate at the source  $\lambda_i$ , the update rates at the caches  $c_{ri}$ , and the update rate at the user  $u_i$ . Once we find  $F_u(i)$ , this will determine the objective function of (6) via (5).

### III. AVERAGE FRESHNESS ANALYSIS

We consider a system where there are  $m$  caches placed in between the source and the user, as shown in Fig. 2. We note that due to the memoryless property of the exponential distribution,  $T_c(r, i, j)$  which is the time duration when the  $i$ th file at cache  $r$  is fresh during the  $j$ th update cycle is exponentially distributed with parameter  $\lambda_i$ . Since  $T_c(r, i, j)$  are independent and identically distributed (i.i.d.) over  $j$ , we drop index  $j$ , and denote a typical  $T_c(r, i, j)$  as  $T_c(r, i)$ . Thus, we have  $\mathbb{E}[T_c(r, i)] = \frac{1}{\lambda_i}$ . Let  $W_c(r, i, j)$  be the total duration when the  $i$ th file at cache  $r$  is outdated during the  $j$ th update cycle, i.e.,  $W_c(r, i, j) = I_c(r, i, j) - T_c(r, i, j)$ . Note that  $W_c(r, i, j)$  is also equal to the time passed until the fresh version of the  $i$ th file is obtained after the file is outdated at the cache. We denote typical random variables for  $W_c(r, i, j)$  and  $I_c(r, i, j)$  by  $W_c(r, i)$  and  $I_c(r, i)$ , respectively.

Next, we find an analytical expression for the average freshness of the  $i$ th file at the  $r$ th cache  $F_c(r, i)$  and at the user  $F_u(i)$ . We note that the first cache always obtains a fresh file from the source. Thus, as the update request times for the

first cache are exponentially distributed with rate  $c_{1i}$ , we have  $\mathbb{E}[W_c(1, i)] = \frac{1}{c_{1i}}$ . In order to obtain a fresh file at cache  $r$ , the file at cache  $r-1$  needs to be fresh for  $r > 1$  which takes  $W_c(r-1, i, j)$  time as defined earlier. After the file at cache  $r-1$  becomes fresh, either cache  $r$  gets the fresh update from cache  $r-1$  or the file at the source is updated, and thus the files at all caches become outdated again. We denote the earliest time that one of these two cases happens as  $T_m(r, i)$ , i.e.,  $T_m(r, i) = \min\{T_c(r-1, i), \bar{W}_c(r, i)\}$  where  $\bar{W}_c(r, i)$  is the time for cache  $r$  to obtain a new update from cache  $r-1$  which is exponentially distributed with rate  $c_{ri}$ . Thus,  $T_m(r, i)$  is also exponentially distributed with rate  $c_{ri} + \lambda_i$ . We note that  $\mathbb{P}[T_m(r, i) = \bar{W}_c(r, i)] = \frac{c_{ri}}{c_{ri} + \lambda_i}$  and  $\mathbb{P}[T_m(r, i) = T_c(r-1, i)] = \frac{\lambda_i}{c_{ri} + \lambda_i}$ .

Note that if cache  $r$  gets the fresh update before the file at cache  $r-1$  becomes outdated which happens with probability  $\mathbb{P}[T_m(r, i) = \bar{W}_c(r, i)]$ , an update cycle of the  $i$ th file at cache  $r$  is completed, and thus  $f_c(r, i, t)$  is equal to 1 again. However, if the file at the source is updated before cache  $r$  gets the fresh update from cache  $r-1$ , then this process repeats itself, i.e., cache  $r-1$  initially needs to receive a fresh update which takes another  $W_c(r-1, i, j)$  time and so on, until cache  $r$  receives a fresh update from cache  $r-1$ . Thus, we have

$$W_c(r, i, j) = \sum_{\ell=1}^{K_r} W_c(r-1, i, \ell) + T_m(r, i, \ell), \quad (7)$$

where  $K_r$  is a geometric random variable with rate  $\frac{c_{ri}}{c_{ri} + \lambda_i}$ . Then, given that  $K_r = k$ , we write  $\mathbb{E}[W_c(r, i) | K_r = k]$  as

$$\mathbb{E}[W_c(r, i) | K_r = k] = k \mathbb{E}[W_c(r-1, i)] + \frac{k}{c_{ri} + \lambda_i}. \quad (8)$$

Then, we find  $\mathbb{E}[W_c(r, i)] = \mathbb{E}[\mathbb{E}[W_c(r, i) | K_r]]$  as

$$\mathbb{E}[W_c(r, i)] = \frac{c_{ri} + \lambda_i}{c_{ri}} \mathbb{E}[W_c(r-1, i)] + \frac{1}{c_{ri}}, \quad (9)$$

which is equal to  $\mathbb{E}[W_c(1, i)] = \frac{1}{c_{1i}}$  if  $r = 1$ , and to

$$\mathbb{E}[W_c(r, i)] = \frac{1}{c_{ri}} + \sum_{\ell=1}^{r-1} \frac{1}{c_{\ell i}} \prod_{p=\ell+1}^r \frac{c_{pi} + \lambda_i}{c_{pi}}, \quad r = 2, \dots, m. \quad (10)$$

Then, by using  $\mathbb{E}[I_c(r, i)] = \mathbb{E}[T_c(r, i)] + \mathbb{E}[W_c(r, i)]$ , we have

$$\mathbb{E}[I_c(r, i)] = \begin{cases} \frac{1}{\lambda_i} + \frac{1}{c_{1i}}, & r = 1, \\ \left(\frac{1}{\lambda_i} + \frac{1}{c_{1i}}\right) \prod_{\ell=2}^r \frac{c_{\ell i} + \lambda_i}{c_{\ell i}}, & 2 \leq r \leq m. \end{cases} \quad (11)$$

Thus, the average freshness for the  $i$ th file at cache  $r$  is

$$F_c(r, i) = \frac{\mathbb{E}[T_c(r, i)]}{\mathbb{E}[I_c(r, i)]} = \prod_{\ell=1}^r \frac{c_{\ell i}}{c_{\ell i} + \lambda_i}, \quad r = 1, \dots, m. \quad (12)$$

We use  $I_u(i)$  to denote the typical random variable for  $I_u(i, j)$ . Similar to  $\mathbb{E}[I_c(r, i)]$ , we find  $\mathbb{E}[I_u(i)]$  as

$$\mathbb{E}[I_u(i)] = \left(\frac{1}{\lambda_i} + \frac{1}{c_{1i}}\right) \frac{u_i + \lambda_i}{u_i} \prod_{r=2}^m \frac{c_{ri} + \lambda_i}{c_{ri}}. \quad (13)$$

Then, the average freshness of the  $i$ th file at the user is

$$F_u(i) = \frac{\mathbb{E}[T_u(i)]}{\mathbb{E}[I_u(i)]} = \frac{u_i}{u_i + \lambda_i} \prod_{r=1}^m \frac{c_{ri}}{c_{ri} + \lambda_i}. \quad (14)$$

To give a specific example, for  $m = 2$ , we have

$$F_u(i) = \frac{u_i}{u_i + \lambda_i} \frac{c_{1i}}{c_{1i} + \lambda_i} \frac{c_{2i}}{c_{2i} + \lambda_i}. \quad (15)$$

The freshness of the  $i$ th file at the user  $F_u(i)$  in (14) depends not only on the update rate of the user  $u_i$  and file update rate at the source  $\lambda_i$  but also the update rates of all the caches  $c_{ri}$  as the user obtains the fresh files through caches. We note that  $F_u(i)$  is an increasing function of  $u_i$  and  $c_{ri}$ , but a decreasing function of  $\lambda_i$ . We observe that  $F_u(i)$  is an individually concave function of  $u_i$  and  $c_{ri}$  but not jointly concave in  $u_i$  and  $c_{ri}$ , as  $u_i$  and  $c_{ri}$  terms appear as a multiplication in (14). From (12), the average freshness experienced by cache  $r$  for  $r > 1$  is equal to the multiplication of the freshness of cache  $r - 1$  with the freshness of cache  $r$  when cache  $r$  is directly connected to the source, i.e.,  $\frac{c_{ri}}{c_{ri} + \lambda_i}$ . We observe from (14) that this is also valid for the freshness of the user. As  $\frac{c_{ri}}{c_{ri} + \lambda_i} < 1$ , the freshness of the user when connected to the source via caches is smaller than the freshness it would achieve if it was connected to the source directly.

In the following section, we solve the optimization problem in (6) by using the freshness expression  $F_u(i)$  found in (14).

#### IV. FRESHNESS MAXIMIZATION

In this section, we consider the optimization problem in (6) for the system in Fig. 2. Using  $F_u(i)$  in (14) and  $F_u$  in (5), we rewrite the freshness maximization problem as

$$\begin{aligned} \max_{\{c_{ri}, u_i\}} & \sum_{i=1}^n \frac{u_i}{u_i + \lambda_i} \prod_{r=1}^m \frac{c_{ri}}{c_{ri} + \lambda_i} \\ \text{s.t.} & \sum_{i=1}^n c_{ri} \leq C_r, \quad r = 1, \dots, m \\ & \sum_{i=1}^n u_i \leq U \\ & c_{ri} \geq 0, \quad u_i \geq 0. \end{aligned} \quad (16)$$

We introduce the Lagrangian function [19] for (16) as

$$\begin{aligned} \mathcal{L} = & - \sum_{i=1}^n \frac{u_i}{u_i + \lambda_i} \prod_{r=1}^m \frac{c_{ri}}{c_{ri} + \lambda_i} + \sum_{r=1}^m \beta_r \left( \sum_{i=1}^n c_{ri} - C_r \right) \\ & + \theta \left( \sum_{i=1}^n u_i - U \right) - \sum_{r=1}^m \sum_{i=1}^n \nu_{ri} c_{ri} - \sum_{i=1}^n \eta_i u_i, \end{aligned} \quad (17)$$

where  $\beta_r \geq 0$ ,  $\theta \geq 0$ ,  $\nu_{ri} \geq 0$  and  $\eta_i \geq 0$ . Then, we write the KKT conditions as

$$\frac{\partial \mathcal{L}}{\partial c_{ri}} = - \frac{u_i}{u_i + \lambda_i} \prod_{\ell \neq r} \frac{c_{\ell i}}{c_{\ell i} + \lambda_i} \frac{\lambda_i}{(c_{ri} + \lambda_i)^2} + \beta_r - \nu_{ri} = 0, \quad (18)$$

$$\frac{\partial \mathcal{L}}{\partial u_i} = - \frac{\lambda_i}{(u_i + \lambda_i)^2} \prod_{r=1}^m \frac{c_{ri}}{c_{ri} + \lambda_i} + \theta - \eta_i = 0, \quad (19)$$

for all  $r$  and  $i$ . The complementary slackness conditions are

$$\beta_r \left( \sum_{i=1}^n c_{ri} - C_r \right) = 0, \quad (20)$$

$$\theta \left( \sum_{i=1}^n u_i - U \right) = 0, \quad (21)$$

$$\nu_{ri} c_{ri} = 0, \quad (22)$$

$$\eta_i u_i = 0. \quad (23)$$

The objective function in (16) is not jointly concave in  $c_{ri}$  and  $u_i$ . However, for given  $c_{ri}$ s, the objective function in (16) is concave in  $u_i$ , and for a given  $u_i$  and  $c_{\ell i}$ s for all  $\ell \neq r$ , the objective function in (16) is concave in  $c_{ri}$ . Thus, we apply an alternating maximization based method [20] to find  $(c_{1i}, \dots, c_{ri}, u_i)$  tuples such that (18) and (19) are satisfied for all  $r$  and  $i$ . Starting with initial  $u_i$  and  $c_{\ell i}$ s for  $\ell \neq r$ , we find the optimum update rates for cache  $r$ ,  $c_{ri}$ s, such that the total update rate constraint for cache  $r$ , i.e.,  $\sum_{i=1}^n c_{ri} \leq C_r$ , and the feasibility of the update rates, i.e.,  $c_{ri} \geq 0$  for all  $i$ , are satisfied. We repeat this step for all  $r$ . Then, for given  $c_{ri}$ s, we find the optimum update rates for the user,  $u_i$ s, such that the total update rate constraint for the user, i.e.,  $\sum_{i=1}^n u_i \leq U$ , and the feasibility of the update rates, i.e.,  $u_i \geq 0$  for all  $i$ , are satisfied. We repeat these steps until the KKT conditions in (18) and (19) are satisfied.

For given  $u_i$ s with  $u_i > 0$ , and  $c_{\ell i}$ s with  $c_{\ell i} > 0$ , for  $\ell \neq r$ , we rewrite (18) as

$$(c_{ri} + \lambda_i)^2 = \frac{\sigma_i \lambda_i}{\beta_r - \nu_{ri}}, \quad (24)$$

where  $\sigma_i = \frac{u_i}{u_i + \lambda_i} \prod_{\ell \neq r} \frac{c_{\ell i}}{c_{\ell i} + \lambda_i}$ . If  $c_{ri} > 0$ , we have  $\nu_{ri} = 0$  from (22). Thus, we have

$$c_{ri} = \left( \sqrt{\frac{\sigma_i \lambda_i}{\beta_r}} - \lambda_i \right)^+, \quad (25)$$

for all  $i$  with  $u_i > 0$  and  $c_{\ell i} > 0$  for  $\ell \neq r$ , where  $(x)^+ = \max(x, 0)$ . Note that  $c_{ri} > 0$  requires  $\frac{\sigma_i}{\lambda_i} > \beta_r$ , i.e.,  $\frac{1}{\lambda_i} \frac{u_i}{u_i + \lambda_i} \prod_{\ell \neq r} \frac{c_{\ell i}}{c_{\ell i} + \lambda_i} > \beta_r$  which also implies that, if  $\frac{1}{\lambda_i} \frac{u_i}{u_i + \lambda_i} \prod_{\ell \neq r} \frac{c_{\ell i}}{c_{\ell i} + \lambda_i} \leq \beta_r$ , then we must have  $c_{ri} = 0$ . Thus, for given  $u_i$ s and  $c_{\ell i}$ s for  $\ell \neq r$ , we see that the optimal rate allocation policy for cache  $r$  is a *threshold policy* in which the optimal update rates are equal to zero when the files are refreshed too frequently at the source, i.e., when the corresponding  $\lambda_i$ s are too large. We repeat this step for all  $r$ .

Next, we solve for  $u_i$ s for given  $c_{ri}$ s for all  $r$  with  $c_{ri} > 0$ . We rewrite (19) as

$$(u_i + \lambda_i)^2 = \frac{\rho_i \lambda_i}{\theta - \eta_i}, \quad (26)$$

where  $\rho_i = \prod_{r=1}^m \frac{c_{ri}}{c_{ri} + \lambda_i}$ . If  $u_i > 0$ , we have  $\eta_i = 0$  from (23). Thus, for all  $i$  with  $c_{ri} > 0$  for all  $r$ , we have

$$u_i = \left( \sqrt{\frac{\rho_i \lambda_i}{\theta}} - \lambda_i \right)^+. \quad (27)$$

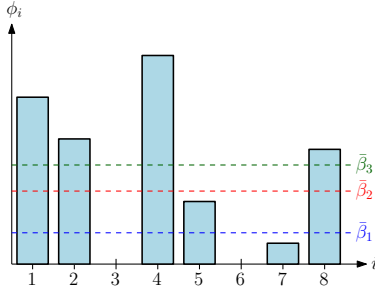


Fig. 4. For given  $u_i$ s and  $c_{\ell i}$ s for  $\ell \neq r$ , we show  $\phi_i$ s in (28) for  $n = 8$ .

Similarly,  $u_i > 0$  requires  $\frac{\rho_i}{\lambda_i} > \theta$ , i.e.,  $\frac{1}{\lambda_i} \prod_{r=1}^m \frac{c_{ri}}{c_{ri} + \lambda_i} > \theta$  which implies that if  $\frac{1}{\lambda_i} \prod_{r=1}^m \frac{c_{ri}}{c_{ri} + \lambda_i} \leq \theta$ , then we must have  $u_i = 0$ . Thus, for given  $c_{ri}$ s, the optimal rate allocation policy for the user is a threshold policy and the update rates for the user are equal to zero for the files with very large  $\lambda_i$ s.

One can show that in the optimal policy, if  $c_{ri} = 0$  for some  $r$ , then we must have  $c_{\ell i} = 0$  for all  $\ell \neq r$  and  $u_i = 0$ . Similarly, if  $u_i = 0$  for some  $i$ , then we must have  $c_{ri} = 0$  for all  $r$ . These are true since  $c_{ri}$  and  $u_i$  come as multiplicative terms in the objective function of (16); see [21]. One can also show that the total update rate constraints for cache  $r$ , i.e.,  $\sum_{i=1}^n c_{ri} \leq C_r$ , for all  $r$  and for the user, i.e.,  $\sum_{i=1}^n u_i \leq U$ , should be satisfied with equality as the objective function in (16) is an increasing function of  $c_{ri}$  and  $u_i$ . Thus, in the optimal policy, we have  $\sum_{i=1}^n c_{ri} = C_r$  for all  $r$  and  $\sum_{i=1}^n u_i = U$ ; see [21].

In the following lemma, we identify a property of the optimal update rates for cache  $r$   $c_{ri}$  for given update rates of the user  $u_i$  and of the remaining caches  $c_{\ell i}$  for all  $\ell \neq r$ . To that end, let us define  $\phi_i$  as

$$\phi_i = \frac{\sigma_i}{\lambda_i}, \quad i = 1, \dots, n. \quad (28)$$

This lemma is used to solve for  $c_{ri}$  given  $u_i$  and  $c_{\ell i}$  for  $\ell \neq r$ .

**Lemma 1** For given  $u_i$ s and  $c_{\ell i}$ s for  $\ell \neq r$ , if  $c_{ri} > 0$  for some  $i$ , then we have  $c_{rj} > 0$  for all  $j$  with  $\phi_j \geq \phi_i$ .

**Proof:** As we noted earlier, from (25),  $c_{ri} > 0$  implies  $\phi_i > \beta_r$ . Thus, if  $\phi_j \geq \phi_i$ , then we have  $\phi_j > \beta_r$ , which further implies  $c_{rj} > 0$ . ■

Next, we describe the overall solution. We start with a set of initial  $u_i$ s and  $c_{\ell i}$ s for  $\ell \neq r$ . We obtain  $\phi_i$  from  $u_i$  and  $c_{\ell i}$ s for  $\ell \neq r$  using (28). We will utilize Fig. 4 to describe the steps of the solution visually. We plot  $\phi_i$  in Fig. 4. Note that if  $u_i = 0$  or  $c_{\ell i}$ s for  $\ell \neq r$  for some  $\ell$  then  $\phi_i = 0$ , and vice versa. First, we choose  $c_{ri} = 0$  for the files with  $u_i = 0$  or  $c_{\ell i} = 0$  for some  $\ell$  as discussed above, i.e., in Fig. 4, we choose  $c_{r3}$  and  $c_{r6}$  as zero. Next, we find the remaining  $c_{ri}$ s with  $u_i > 0$  and  $c_{\ell i} > 0$  for all  $\ell \neq r$ . We rewrite (25) as

$$c_{ri} = \frac{\lambda_i}{\sqrt{\beta_r}} \left( \sqrt{\phi_i} - \sqrt{\beta_r} \right)^+ \quad (29)$$

As we discussed earlier, in the optimal policy, we must have  $\sum_{i=1}^n c_{ri} = C_r$ . Assuming that  $\phi_i \geq \beta_r$  for all  $i$ , i.e., by

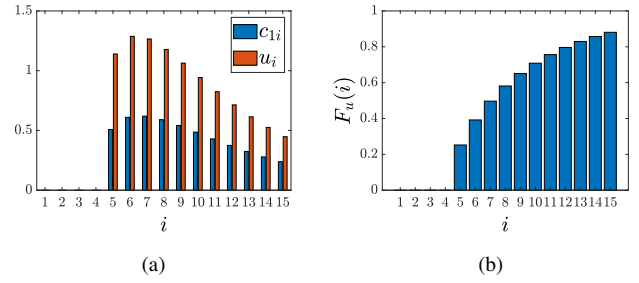


Fig. 5. A single cache system, i.e.,  $m = 1$ . (a) Update rate allocation for the cache and the user for each file, and (b) the corresponding freshness  $F_u(i)$ .

ignoring  $(\cdot)^+$  in (25) and (29), we solve  $\sum_{i=1}^n c_{ri} = C_r$  for  $\beta_r$ . Then, we compare the smallest  $\phi_i$  with  $\beta_r$ . If the smallest  $\phi_i$  is larger than or equal to  $\beta_r$ , it implies that  $c_{ri} > 0$  for all  $i$  due to Lemma 1, and we have obtained the optimal  $c_{ri}$  values for given  $u_i$ s and  $c_{\ell i}$ s for all  $\ell \neq r$ . If the smallest  $\phi_i$  is smaller than  $\beta_r$ , it implies that the corresponding  $c_{ri}$  was negative and it must be chosen as zero. In this case, we choose  $c_{ri} = 0$  for the smallest  $\phi_i$ . In the example in Fig. 4, if the  $\beta_r$  we found is  $\tilde{\beta}_1$ , then since  $\phi_7 < \tilde{\beta}_1$  we choose  $c_{r7}$  as zero. Then, we repeat this process again until the smallest  $\phi_i$  among the remaining  $c_{ri}$ s satisfies  $\phi_i \geq \beta_r$ . For example, in Fig. 4, the next  $\beta_r$  found by using only indices 1, 2, 4, 5, 8 may be  $\tilde{\beta}_2$ . Since  $\phi_5 < \tilde{\beta}_2$ , we choose  $c_{r5} = 0$ . In the next iteration, the  $\beta_r$  found by using indices 1, 2, 4, 8 may be  $\tilde{\beta}_3$ . Since  $\phi_8 > \tilde{\beta}_3$ , we stop the process and find  $c_{ri}$  for  $i = 1, 2, 4, 8$  from (25) or (29) by using  $\tilde{\beta}_3$  in Fig. 4. This concludes finding  $c_{ri}$ s for given  $u_i$ s and  $c_{\ell i}$ s for all  $\ell \neq r$ . We repeat this step for  $r = 1, \dots, m$ . Next, for given  $c_{ri}$ s, we find  $u_i$ s by following a similar procedure. We keep updating these parameters until  $(c_{1i}, \dots, c_{ri}, u_i)$  tuples converge.

## V. NUMERICAL RESULTS

In this section, we provide three numerical results. For these results, we use the following update arrival rates at the source

$$\lambda_i = bq^i, \quad i = 1, \dots, n, \quad (30)$$

where  $b > 0$  and  $0 < q \leq 1$  such that  $\sum_{i=1}^n \lambda_i = a$ . With the update arrival rates in (30), we have  $\lambda_i \geq \lambda_j$  for  $i \leq j$ .

In the first example, we take  $a = 10$ ,  $q = 0.7$ , and  $n = 15$  in (30). For this example, we consider the system with a single cache, i.e.,  $m = 1$ . We choose the total update rate constraint for the cache as  $C_1 = 5$ , and for the user as  $U = 10$ . We apply the alternating maximization method in Section IV to find the update rates for the cache and for the user. We see in Fig. 5(a) that the first four files which are refreshed most frequently at the source are not updated by the cache and the user. As these files change too frequently at the source, their stored versions at the user become obsolete very quickly. Even though the update rates of the cache and the user for the slowly changing files are low, the freshness of the slowly varying files is higher compared to the rapidly changing files as shown in Fig. 5(b).

In the second example, we consider the same system as in the first example but this time we examine the effect of

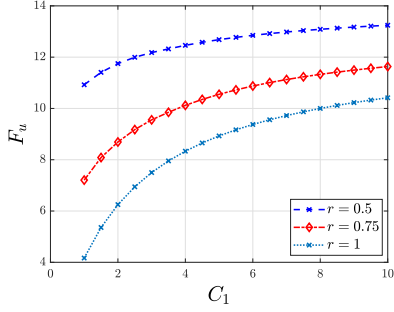


Fig. 6. A single cache system,  $m = 1$ . Total freshness of the user with respect to  $C$ , with  $\lambda_i$  given in (30), for  $a = 2$ ,  $q = 0.5, 0.75, 1$  and  $n = 15$ .

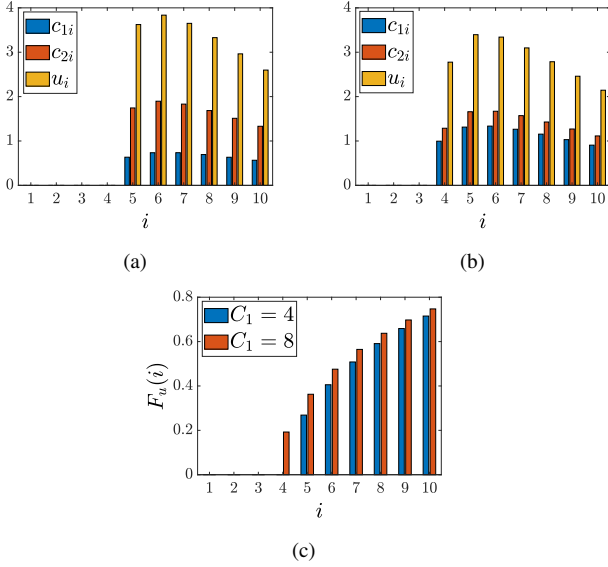


Fig. 7. A two-cache system, i.e.,  $m = 2$ . The update rates of the caches and the user when the total update rate constraint for the user is  $U = 20$ , for the second cache is  $C_2 = 10$  and for the first cache is (a)  $C_1 = 4$ , and (b)  $C_1 = 8$ . The freshness of the files at the user is shown in (c).

file update rates at the source over the information freshness at the user. We take  $\lambda_i$  in (30) with  $a = 2$ ,  $n = 15$  for  $q = 0.5, 0.75, 1$ . We note that a smaller  $q$  corresponds to a less even (more polarized) distribution of file change rates at the source. We choose the total update rate for the user as  $U = 10$  and vary the total update rate for the cache as  $C_1 = 1, 1.5, \dots, 10$ . We see in Fig. 6 that when the distribution of the change rates of the files are more polarized, i.e., when  $q$  is small, the overall information freshness at the user is larger as the freshness contribution from the slowly varying files can be utilized more with the more polarized distributions of file change rates at the source. We also note that for a fixed  $\lambda_i$  distribution, the freshness of the user increases with the total update rate at the cache  $C_1$  due to the fact that the user gets fresh files more frequently from the cache as the freshness of the files at the cache increases with  $C_1$ .

In the third example, we consider a system with two caches, i.e.,  $m = 2$ , with  $\lambda_i$  as given in (30) with  $a = 10$ ,  $q = 0.7$ , and  $n = 10$ . We take the total update rate constraint for the user as  $U = 20$ , for the second cache as  $C_2 = 10$  and for the first

cache as  $C_1 = 4, 8$ . We apply the alternating maximization method in Section IV. We observe that the update rates for the caches and for the user have similar trends as shown in Fig. 7(a) for  $C_1 = 4$  and in Fig. 7(b) for  $C_1 = 8$ . Even though the total update rate constraints for the second cache and for the user remain the same in Fig. 7(a)-(b), we see that the update rates at the second cache and at the user change depending on the update rates at the first cache. We observe in Fig. 7(c) that increasing the total update rate constraint for the first cache improves the freshness of every file except the first three files as the total update rate constraints for the caches and for the user are not high enough to update the most rapidly changing files. Furthermore, the improvement on the freshness of the rapidly changing files is more significant than the others.

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