Introduction

ENEE 457 Computer Systems Security Fall 2019 Dana Dachman-Soled

Includes material from Prof. Michelle Mazurek and Prof. Dave Levin

- Normally, we care about correctness
 - Does software achieve desired behavior?
- Security is a kind of correctness
 - Does software prevent **undesired** behavior?

The key difference is the adversary!

What are undesired behaviors?

- Reveals info that users want to hide
 - Corporate secrets, private data, PII
 - Privacy/Confidentiality
- Modifies info or functionality
 - Destroy records, change data mid-processing, install unwanted software
 - Integrity
- Deny access to data or service
 - Crash website, DoS,
 - Fairness

Why are attacks so common?

- Systems are complex, people are limited
- Many attacks exploit a *vulnerability*
 - A software defect that can be manipulated to yield an undesired behavior
- Software defects come from:
 - Flaws in design
 - Bugs in implementation

Why are attacks so common?

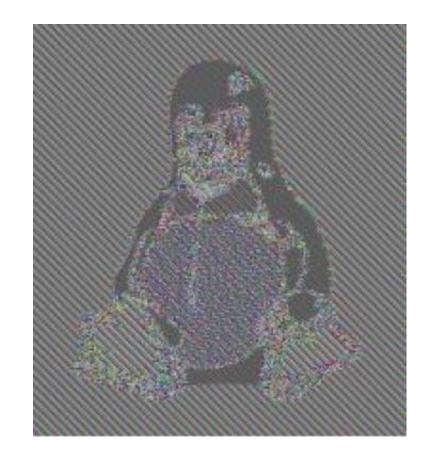
- Normal users avoid bugs
- Adversaries look for them to exploit

Why are attacks so common?

- Because it's profitable
 - (Or attackers think it is)
- Because complex systems are only as strong as their weakest link

Steps toward more security....

- Eliminate bugs or design flaws, or make them harder to exploit
 - Think like an attacker!
- Deeply understand systems we build
- Be mindful of usercontrolled inputs



Today's agenda

- What is security
- Administrivia
- C Refresher (Pointers, Memory Allocation)
- Case Study: Heartbleed Attack
- Course Survey

ADMINISTRIVIA



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Resources

- Make sure to regularly check the class website:
 - http://www.ece.umd.edu/~danadach/Security_Fall_19/
 - Announcements, assignments, lecture notes, readings
- We will be using the Canvas page for the class
 - Announcements, grades, Project/HW submission, solutions
- We will also use Piazza
 - Class discussion, questions
 - You should have received an email invite

Resources

- Instructor Office hours (IRB 5238):
 - Thursday 3:30-4:30pm
 - Friday 9-10am
 - If your schedule does not allow you to attend OH, email me for an individual meeting.
- TA Office hours: TBD

Reading

- No required textbook
- Recommended: textbooks, outside resources
 - Listed on website
 - Share your recommendations on Piazza

Prerequisite knowledge

- Reasonably proficient in C and Unix
 - Refresher on C pointers/memory allocation (today)
- Creative and resourceful
- No prior knowledge in networking, crypto

Grading

- Projects and Demo: 30%
 - Projects: 5%, 5%, 5%, 5%, 5%
 - Final Demo with TAs on one of the Projects: 5%
- Homeworks: 10%
 - Homeworks: 2.5%, 2.5%, 2.5%, 2.5%
 - Mainly on theory portions of the course
- Class Exercises 5%
 - Collaborative class exercises that I will collect. Mainly checking for participation, not graded for correctness.
- Midterm: 25%
 - Tentative date: Monday October 7
- Final: 30%
 - Friday, December 13, 2019, 8am-10am in our regular classroom.

Ethics and legality

- You will learn about, implement attacks
- Do not use them without explicit written consent from everyone involved!
 - Make sure you know who is involved
- If you want to try something, tell me and I will try to help set up a test environment
- Don't violate: Ethics, UMD policies, state and national laws

Read the syllabus

- In general, no late projects/homework accepted.
 - The instructor may allow late homework submission under extenuating circumstances.
 - In this case documentation such as a doctor's note will be requested.
- Excused absences for exams
- Contesting project/exam grade
- Academic integrity
- Extra Credit opportunities

What's in this course?

- Software and Web security
- Crypto
- Network security
- Special Topics (Bitcoin, Side-Channels, and more)

Software security

Memory safety

Malware

Web security

Static analysis

Design principles

What's in this course?

- Software and Web security
- Crypto
- Network security
- Special Topics (Bitcoin, Side-Channels, and more)

Applied crypto

- What it is (medium-high level)
- How to use it responsibly

Black-box approach

Designing protocolsAuthenticationthat use crypto

Public Key/Symmetric Key

What's in this course?

- Software and Web Security
- Crypto
- Network security
- Special Topics (Bitcoin, Side-Channels, and more)

Network security

How to build secure networked systems

Attacks on TCP, DNS, Packet Sniffing Anonymity

What's in this course?

- Software and Web security
- Crypto
- Network security
- Special Topics (will include some or all of):
 - Bitcoin/Blockchain
 - Adversarial Machine Learning
 - Password Hashing
 - Side-Channel Attacks
 - Differential Privacy

First Topic: Buffer Overflows

Dachman-Soled, Fall 2019



Consider a compiler where int takes 4 bytes, char takes 1 byte and pointer takes 4 bytes.

```
#include <stdio.h>
int main()
£
    int arri[] = \{1, 2, 3\};
    int *ptri = arri;
    char arrc[] = \{1, 2, 3\};
    char *ptrc = arrc;
    printf("sizeof arri[] = %d ", sizeof(arri));
    printf("sizeof ptri = %d ", sizeof(ptri));
    printf("sizeof arrc[] = %d ", sizeof(arrc));
    printf("sizeof ptrc = %d ", sizeof(ptrc));
    return 0;
ł
```

Assume that float takes 4 bytes, predict the output of following program.

```
#include <stdio.h>
int main()
{
    float arr[5] = {12.5, 10.0, 13.5, 90.5, 0.5};
    float *ptr1 = &arr[0];
    float *ptr2 = ptr1 + 3;
    printf("%f ", *ptr2);
    printf("%d", ptr2 - ptr1);
    return 0;
}
```

```
#include<stdio.h>
int main()
{
    int a;
    char *x;
    x = (char *) &a;
    a = 512;
    x[0] = 1;
    x[1] = 2;
    printf("%d\n",a);
    return 0;
}
```

What is the output? Assume *little-endian* processor.

The **least significant** byte (the "little end") of the data is placed at the byte with the lowest address. The rest of the data is placed in order in the next three bytes in memory.

What is the output of following program?

```
# include <stdio.h>
void fun(int x)
{
    x = 30;
}
int main()
{
    int y = 20;
    fun(y);
    printf("%d", y);
    return 0;
}
```

Output of following program?

```
# include <stdio.h>
void fun(int *ptr)
{
    *ptr = 30;
}
int main()
{
    int y = 20;
    fun(&y);
    printf("%d", y);
    return 0;
}
```

Consider the following program, where are i, j and k are stored in memory?

```
int i;
int main()
{
    int j;
    int *k = (int *) malloc (sizeof(int));
}
```

Consider the following three C functions :

```
[PI] int * g (void)
£
  int x= 10;
  return (&x);
}
[P2] int * g (void)
  int * px;
  *px= 10;
  return px;
}
[P3] int *g (void)
Ł
  int *px;
  px = (int *) malloc (sizeof(int));
  *px= 10;
  return px;
}
```

What is the problem with following code?

```
#include<stdio.h>
int main()
{
    int *p = (int *)malloc(sizeof(int));
    p = NULL;
    free(p);
}
```

```
# include<stdio.h>
# include<stdlib.h>
void fun(int *a)
£
    a = (int*)malloc(sizeof(int));
}
int main()
£
    int *p;
    fun(p);
    *p = 6;
    printf("%d\n",*p);
    return(0);
}
```

- X: m=malloc(5); m= NULL;
- Y: free(n); n->value=5;
- Z: char *p; *p = 'a';

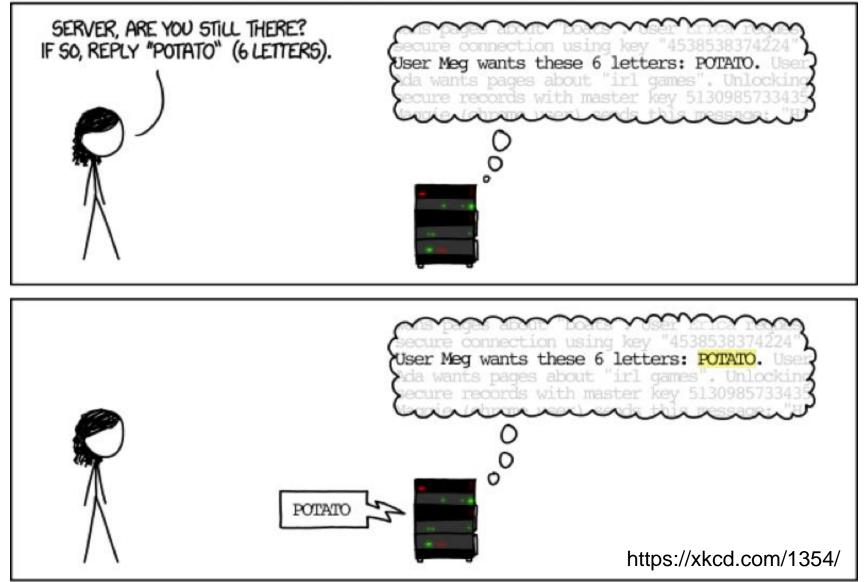
- 1: using dangling pointers
- 2: using uninitialized pointers
- 3. lost memory is:

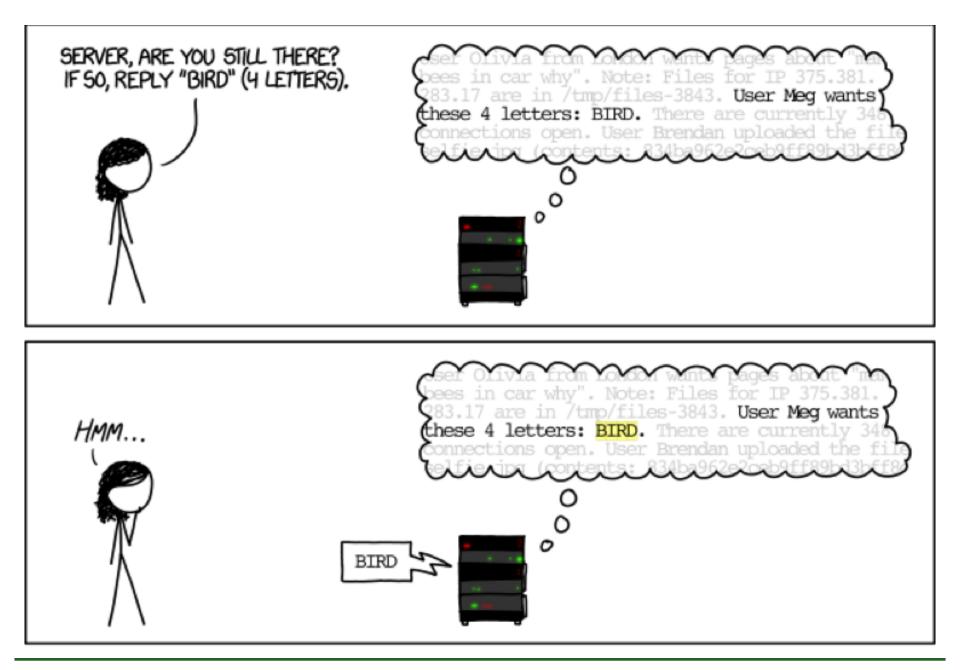
Case study: Heartbleed

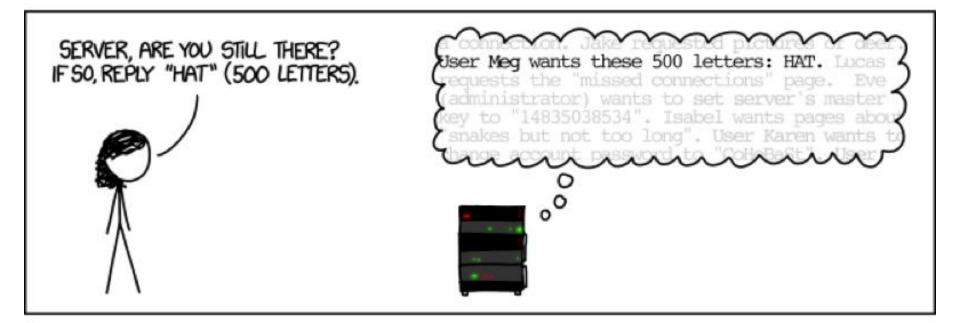
- SSL is the main protocol for secure (encrypted) online communication
- Heartbleed was a vulnerability in the most popular SSL server



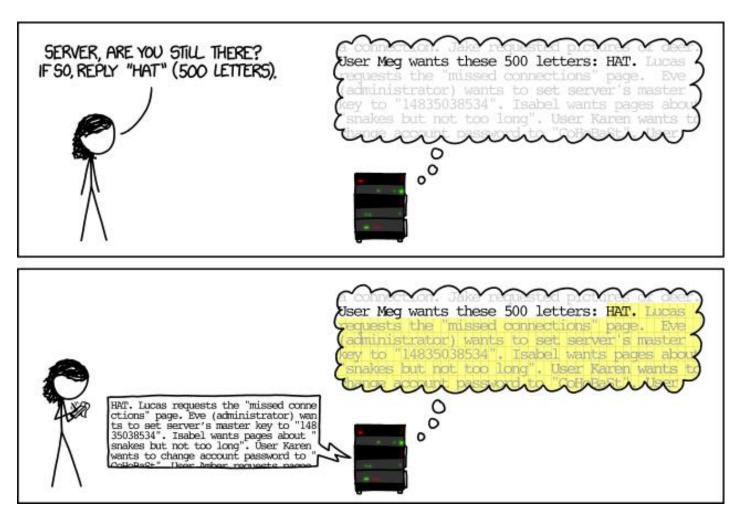
HOW THE HEARTBLEED BUG WORKS:







Heartbleed: A Closer Look at Buffer Read Overflow

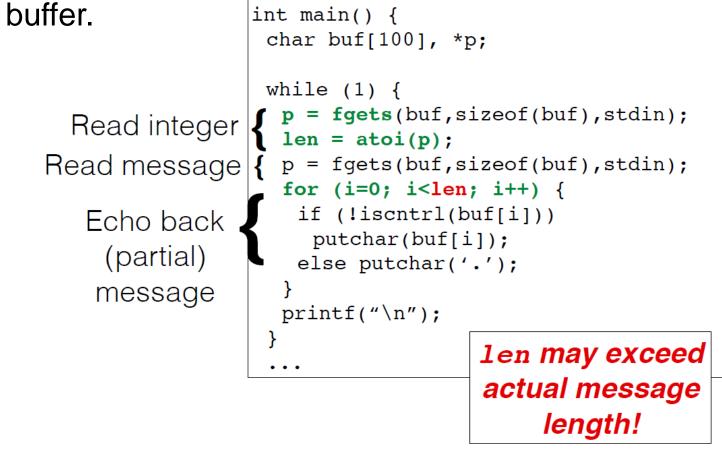


Case study: Heartbleed

- SSL is the main protocol for secure (encrypted) online communication
- Malformed packet allows you to see server memory
 - Passwords, keys, emails, visitor logs
- Fix: Don't let the user tell you how much data to send back!
 - This is a *design* flaw

Heartbleed: A Closer Look at Buffer Read Overflow

Read Overflow: A bug that permits reading past the end of a



Heartbleed: A Closer Look at Buffer Read Overflow

• Sample Output: