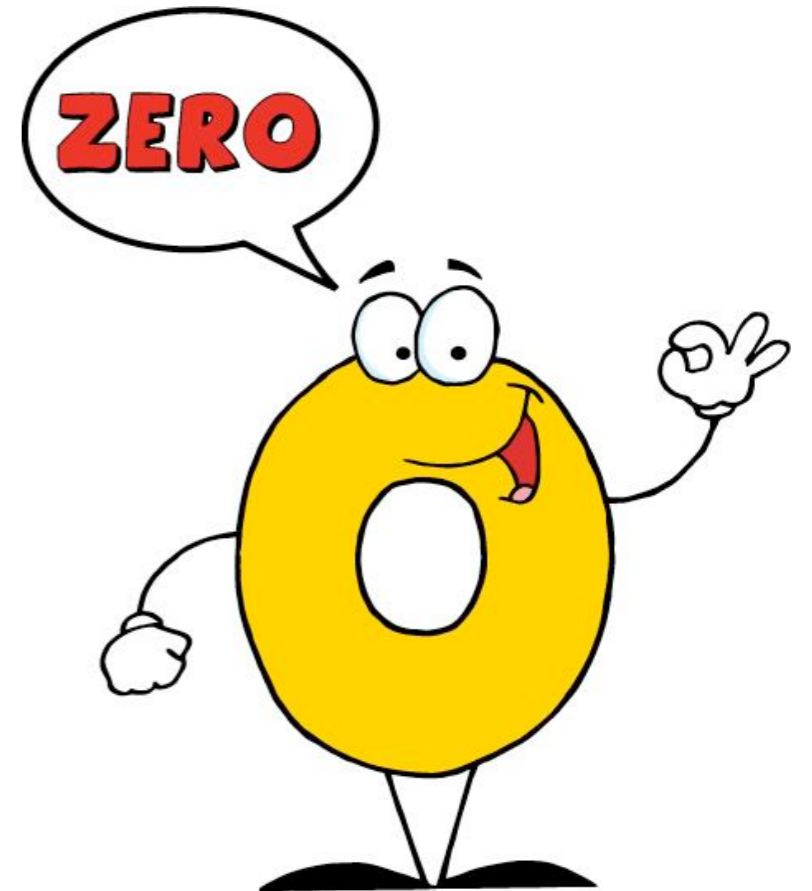


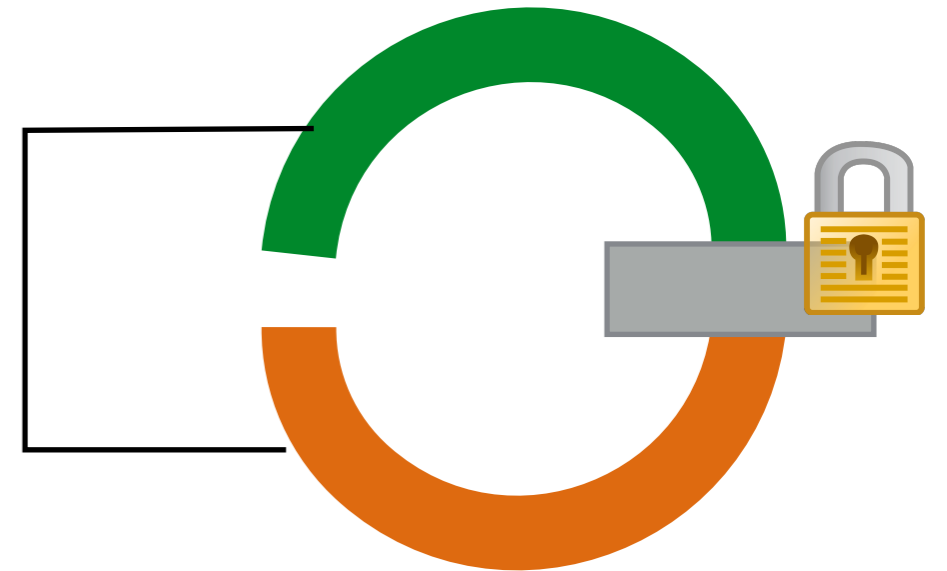
Zero-knowledge proofs



- Goal: P proves to V that some statement is true
 - ***Without*** conveying additional information
- In general, probabilistic
 - Repeat a bunch of times as proof

Example 1: Hallway password

- Does Peggy have the password?
- Both stand in the entrance.
 - When Victor isn't looking, Peggy picks one hall
 - Victor then yells "GREEN" or "ORANGE"
 - Peggy must come back via the chosen color
- Repeating many times "proves" Peggy has password
 - With high probability



Example 2: Two baseballs

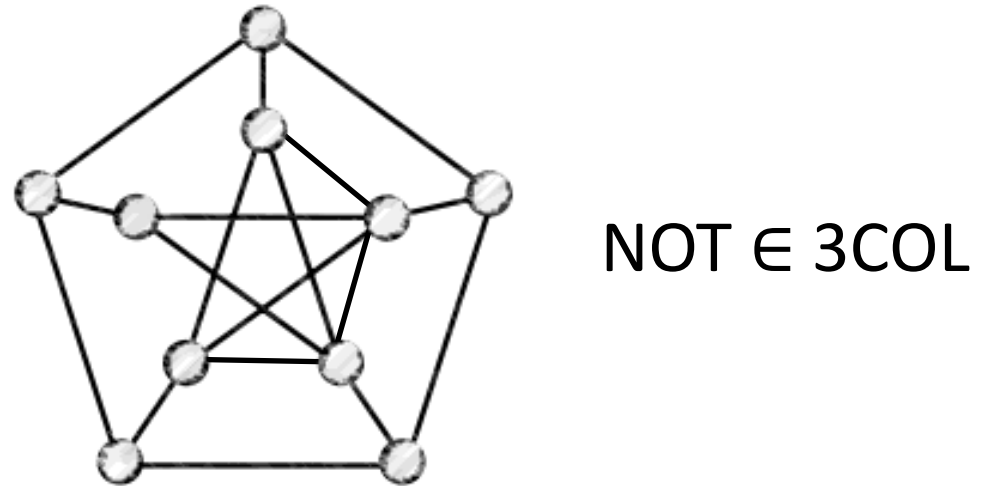
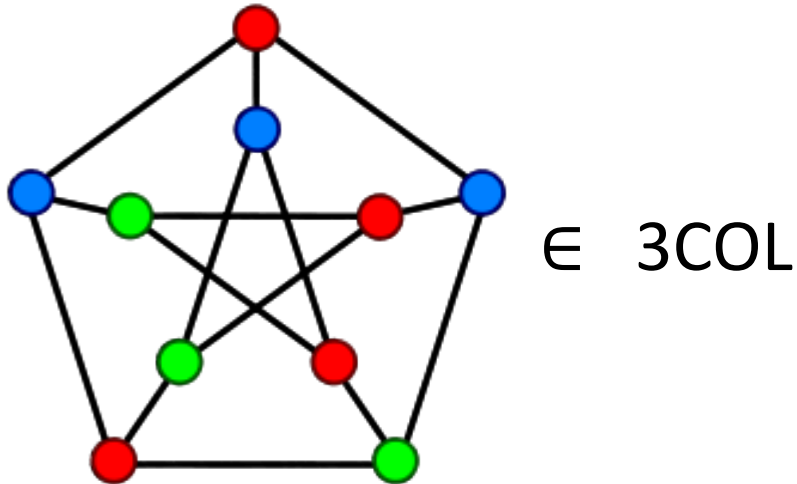
- Peggy has two baseballs: One red, one green
 - Otherwise identical
- Victor is color-blind, thinks they are the same
- Peggy places them in Victor's hands
 - Victor puts them behind his back, may switch
 - Peggy tells whether he switched
 - As before, repeat many times

Security properties

- Complete: Honest V will be convinced by honest P
- Sound: Honest V can't* be convinced by cheating P
- Proves nothing to outside observers either way
 - Peggy and Victor can **collude** by *precomputing*
- Peggy could cheat with a time machine
 - Victor gets the same info either way
 - Implies that real protocol does not leak

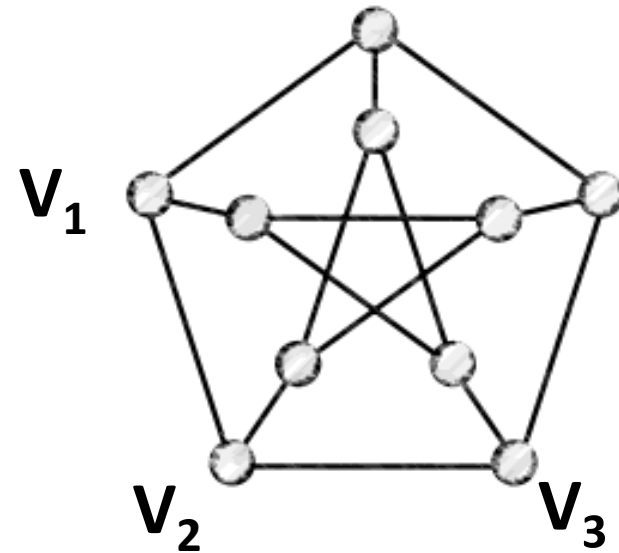
Defining 3COL:

- $G=(V,E)$ is 3-colorable iff there exists a mapping $\Phi: V \rightarrow \{1,2,3\}$ so that $\Phi(u) \neq \Phi(v) \quad \forall (u,v) \in E$ (Φ is called “a 3-coloring of G ”).
- $3COL = \{ G: G \text{ is 3-colorable} \}$ (NP Complete)



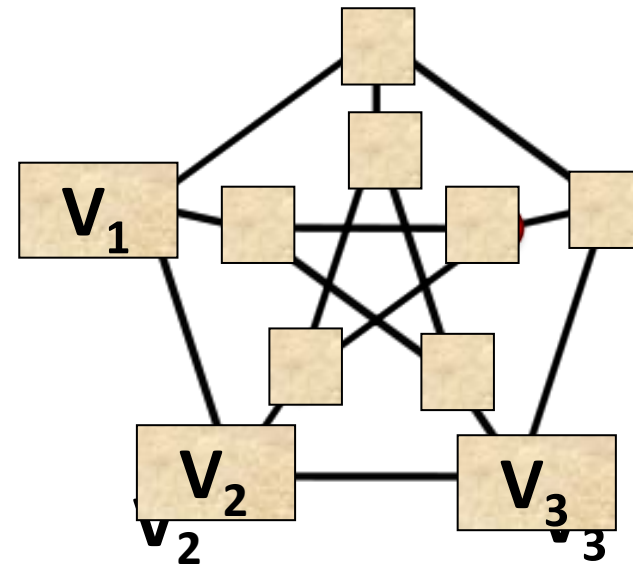
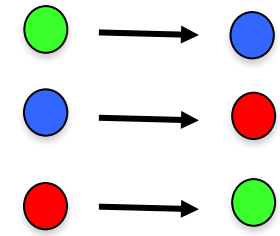
ZK Protocol for 3COL

- Common input: Graph $G=(V,E)$
- P: knows a 3-coloring, wants to prove G is 3-colorable



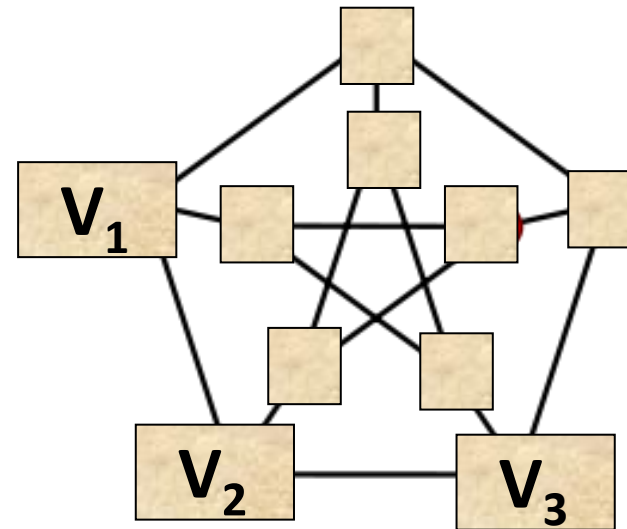
ZK Protocol for 3COL

- Common input: Graph $G=(V,E)$
- P: knows a 3-coloring, wants to prove G is 3-colorable
- P chooses a random color permutation
- P permutes colors accordingly
- Puts all the nodes in “envelops”
-And sends them to verifier



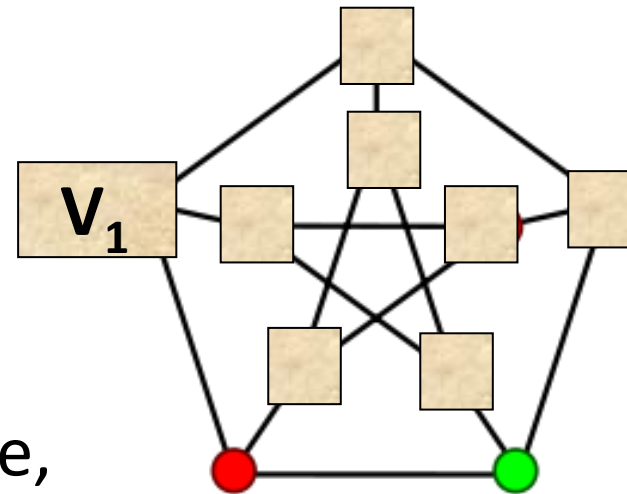
ZK Protocol for 3COL

- Verifier gets envelopes V_1 V_2 V_3 ...
- Chooses a random edge , eg. (V_2, V_3) , and sends to prover
- Prover checks that the two nodes are indeed an edge...
- ... then opens the envelopes of to reveal colors



ZK Protocol for 3COL

- Verifier gets envelopes V_1 V_2 V_3 ...
- Chooses a random edge , eg. (V_2, V_3) , and sends to prover
- Prover checks that the two nodes are indeed an edge...
- ... then opens the envelopes of to reveal colors
- Verifier accepts if colors are different



(We saw formal description in class last time,
using **commitments** for envelopes)

Theorem: If the protocol uses perfectly binding commitments, then this is a zero knowledge protocol with completeness 1 and soundness $1 - 1/|E|$

Proof sketch:

- **Completeness:** If G is 3-colorable and both P and V follow the specified protocol, V will always accept
- **Soundness:** Suppose G is not 3-colorable. Then no matter what any cheating prover P^* puts in the envelopes, there will be at least one edge (u,v) in E that is colored badly. That edge is picked by V with probability $1/|E|$.
 - Note: this uses the fact that the commitments are binding even against a computationally unbounded prover