

# The One-Time Pad (Vernam's Cipher)

- In 1917, Vernam patented a cipher now called the one-time pad that obtains perfect secrecy.
- There was no proof of this fact at the time.
- 25 years later, Shannon introduced the notion of perfect secrecy and demonstrated that the one-time pad achieves this level of security.

# The One-Time Pad Scheme

1. Fix an integer  $\ell > 0$ . Then the message space  $M$ , key space  $K$ , and ciphertext space  $C$  are all equal to  $\{0,1\}^\ell$ .
2. The key-generation algorithm  $Gen$  works by choosing a string from  $K = \{0,1\}^\ell$  according to the uniform distribution.
3. Encryption  $Enc$  works as follows: given a key  $k \in \{0,1\}^\ell$ , and a message  $m \in \{0,1\}^\ell$ , output  $c := k \oplus m$ .
4. Decryption  $Dec$  works as follows: given a key  $k \in \{0,1\}^\ell$ , and a ciphertext  $c \in \{0,1\}^\ell$ , output  $m := k \oplus c$ .

# Security of OTP

Theorem: The one-time pad encryption scheme is perfectly secure.

# Proof

Proof: Fix some distribution over  $M$  and fix an arbitrary  $m \in M$  and  $c \in C$ . For one-time pad:

$$\begin{aligned}\Pr[C = c \mid M = m] &= \Pr[M \oplus K = c \mid M = m] \\ &= \Pr[m \oplus K = c] = \Pr[K = m \oplus c] = \frac{1}{2^\ell}\end{aligned}$$

Since this holds for all distributions and all  $m$ , we have that for every probability distribution over  $M$ , every  $m_0, m_1 \in M$  and every  $c \in C$

$$\Pr[C = c \mid M = m_0] = \frac{1}{2^\ell} = \Pr[C = c \mid M = m_1]$$

# Drawbacks of OTP

- Key length is the same as the message length.
  - For every bit communicated over a public channel, a bit must be shared privately.
  - We will see this is not just a problem with the OTP scheme, but an **inherent** problem in perfectly secret encryption schemes.
- Key can only be used once.
  - You will see in the homework that this is also an **inherent** problem.

# Some Examples

- Is the following scheme perfectly secret?
- Message space  $M = \{0, 1, \dots, n - 1\}$ . Key space  $K = \{0, 1, \dots, n - 1\}$ .
- $\text{Gen}()$  chooses a key  $k$  at random from  $K$ .
- $\text{Enc}_k(m)$  returns  $m + k$ .
- $\text{Dec}_k(c)$  returns  $c - k$ .

# Some Examples

- Is the following scheme perfectly secret?
- Message space  $M = \{0, 1, \dots, n - 1\}$ . Key space  $K = \{0, 1, \dots, n - 1\}$ .
- $\text{Gen}()$  chooses a key  $k$  at random from  $K$ .
- $\text{Enc}_k(m)$  returns  $m + k \bmod n$ .
- $\text{Dec}_k(c)$  returns  $c - k \bmod n$ .

# Limitations of Perfect Secrecy

Theorem: Let  $(Gen, Enc, Dec)$  be a perfectly-secret encryption scheme over a message space  $\mathbf{M}$ , and let  $\mathbf{K}$  be the key space as determined by  $Gen$ . Then  $|\mathbf{K}| \geq |\mathbf{M}|$ .



# Proof

Proof (by contradiction): We show that if  $|K| < |M|$  then the scheme cannot be perfectly secret.

- Assume  $|K| < |M|$ . Consider the uniform distribution over  $M$  and let  $c \in C$ .
- Let  $M(c)$  be the set of all possible messages which are possible decryptions of  $c$ .  
$$M(c) := \{\hat{m} \mid \hat{m} = Dec_k(c) \text{ for some } \hat{k} \in K\}$$

# Proof

$$\mathbf{M}(c) := \{ \hat{m} \mid \hat{m} = Dec_k(c) \text{ for some } \hat{k} \in \mathbf{K} \}$$

- $|\mathbf{M}(c)| \leq |\mathbf{K}|$ . Why?
- Since we assumed  $|\mathbf{K}| < |\mathbf{M}|$ , this means that there is some  $m' \in \mathbf{M}$  such that  $m' \notin \mathbf{M}(c)$ .
- But then
$$\Pr[M = m' \mid C = c] = 0 \neq \Pr[M = m']$$
And so the scheme is not perfectly secret.

# Shannon's Theorem

Let  $(Gen, Enc, Dec)$  be an encryption scheme with message space  $\mathbf{M}$ , for which  $|\mathbf{M}| = |\mathbf{K}| = |\mathbf{C}|$ . The scheme is perfectly secret if and only if:

1. Every key  $k \in \mathbf{K}$  is chosen with equal probability  $1/|\mathbf{K}|$  by algorithm  $Gen$ .
2. For every  $m \in \mathbf{M}$  and every  $c \in \mathbf{C}$ , there exists a unique key  $k \in \mathbf{K}$  such that  $Enc_k(m)$  outputs  $c$ .

\*\*Theorem only applies when  $|\mathbf{M}| = |\mathbf{K}| = |\mathbf{C}|$ .

# Some Examples

- Is the following scheme perfectly secret?
- Message space  $M = \{0, 1, \dots, n - 1\}$ . Key space  $K = \{0, 1, \dots, n - 1\}$ .
- $\text{Gen}()$  chooses a key  $k$  at random from  $K$ .
- $\text{Enc}_k(m)$  returns  $m + k$ .
- $\text{Dec}_k(c)$  returns  $c - k$ .

# Some Examples

- Is the following scheme perfectly secret?
- Message space  $M = \{0, 1, \dots, n - 1\}$ . Key space  $K = \{0, 1, \dots, n - 1\}$ .
- $\text{Gen}()$  chooses a key  $k$  at random from  $K$ .
- $\text{Enc}_k(m)$  returns  $m + k \bmod n$ .
- $\text{Dec}_k(c)$  returns  $c - k \bmod n$ .

# The Computational Approach to Security

“An encryption scheme is secure if no adversary **learns meaningful information** about the plaintext after seeing the ciphertext”

How do you formalize **learns meaningful information**?

# The Computational Approach to Security

- **Meaningful Information** about plaintext  $m$ :
  - $f(m)$  for an **efficiently** computable function  $f$
- **Learn Meaningful Information** from the ciphertext:
  - An **efficient** algorithm that can output  $f(m)$  after seeing  $c$  but could not output  $f(m)$  before seeing  $c$ .
- **Learn Meaningful Information**:
  - The change in **probability** that an **efficient** algorithm can output  $f(m)$  after seeing  $c$  and can output  $f(m)$  before seeing  $c$  is **significant**.

# Note:

- The intuitive definition from the previous slide is known as “semantic security.”
- We will first see a different, simpler definition known as indistinguishability.
- Later we will see that the two definitions are provably equivalent.



# The Computational Approach

Two main relaxations:

1. Security is only guaranteed against efficient adversaries that run for some feasible amount of time.
2. Adversaries can potentially succeed with some very small probability.

# Security Parameter

- Integer valued security parameter denoted by  $n$  that parameterizes both the cryptographic schemes as well as all involved parties.
- When honest parties initialize a scheme, they choose some value  $n$  for the security parameter.
- Can think of security parameter as corresponding to the length of the key.
- Security parameter is assumed to be known to any adversary attacking the scheme.
- View run time of the adversary and its success probability as functions of the security parameter.

# Polynomial Time

- Efficient adversaries = Polynomial time adversaries
  - There is some polynomial  $p$  such that the adversary runs for time at most  $p(n)$  when the security parameter is  $n$ .
  - Honest parties also run in polynomial time.
  - The adversary may be much more powerful than the honest parties.

# Negligible

- Small probability of success = negligible probability
  - A function  $f$  is negligible if for every polynomial  $p$  and all sufficiently large values of  $n$  it holds that
$$f(n) < \frac{1}{p(n)}.$$
  - Intuition,  $f(n) < n^{-c}$  for every constant  $c$ , as  $n$  goes to infinity.

# Negligible

