## ENEE/CMSC/MATH 456: Cryptography Stream Cipher Class Exercise 4/1/19

## ALGORITHM 6.1 Init algorithm for RC4 Input: 16-byte key kOutput: Initial state (S, i, j)(Note: All addition is done modulo 256) for i = 0 to 255: S[i] := i k[i] := k[i mod 16] j := 0for i = 0 to 255: j := j + S[i] + k[i]Swap S[i] and S[j] j := 0, i := 0return (S, i, j)

## ALGORITHM 6.2 GetBits algorithm for RC4 Input: Current state (S, i, j)Output: Updated state (S, i, j); output byte y(Note: All addition is done modulo 256) i := i + 1 j := j + S[i]Swap S[i] and S[j] t := S[i] + S[j] y := S[t]return (S, i, j), y

Let  $S^0$  denote the initial state,  $S^i$  denote the state after i calls to **GetBits**.

Consider Event 1:  $(S^0[2] = 0) \land (S^0[1] = X \neq 2)$ 

What is the probability that Event 1 occurs? (For this part, assume Init outputs a perfectly random permutation of the values from 0 to 255)

Assuming Event 1 occurs, what is the value of  $S^1[X]$  (i.e. the value in position S[X] after the first iteration?

Assuming Event 1 occurs, what is the value of  $S^2[X]$ ,  $S^2[2]$  (i.e. the values in positions S[X] and S[2] after the second iteration? \_\_\_\_\_

Assuming Event 1 occurs, what value (call this V) is outputted in the second iteration?

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Assuming Event 1 does not occur, V is uniformly distributed.

Towards what value is V biased and with what probability? \_\_\_\_\_