Solutions

ENEE/CMSC/MATH 456: Cryptography Stream Cipher Class Exercise 4/1/19

ALGORITHM 6.1 Init algorithm for RC4

Input: 16-byte key k

Output: Initial state (S, i, j)

(Note: All addition is done modulo 256)

for i = 0 to 255:

S[i] := i

 $k[i] := k[i \mod 16]$

for i = 0 to 255:

j := j + S[i] + k[i]

Swap S[i] and S[j]

j := 0, i := 0return (S, i, j)

ALGORITHM 6.2

GetBits algorithm for RC4

Input: Current state (S, i, j)

Output: Updated state (S, i, j); output byte y

(Note: All addition is done modulo 256)

i := i + 1

j := j + S[i]

Swap S[i] and S[j]

t := S[i] + S[j]

y := S[t]

return (S, i, j), y

Let S^0 denote the initial state, S^i denote the state after i calls to **GetBits**.

Consider Event 1: $(S^0[2] = 0) \land (S^0[1] = X \neq 2)$

What is the probability that Event 1 occurs? (For this part, assume Init outputs a perfectly random permutation of the values from 0 to 255) $\frac{1}{256}$ $\frac{1}{256}$ $\frac{1}{256}$

Assuming Event 1 occurs, what is the value of $S^1[X]$ (i.e. the value in position S[X] after the first iteration? X

Assuming Event 1 occurs, what is the value of $S^2[X], S^2[2]$ (i.e. the values in positions S[X] and

Assuming Event 1 occurs, what value (call this V) is outputted in the second iteration?

Assuming Event 1 does not occur, V is uniformly distributed.

biased towards O Towards what value is V biased and with what probability? $\frac{1}{256} + \frac{1}{256} = \frac{1}{256} = \frac{2}{256} = \frac{2}{2$

First iteration:

$$i = 1$$

 $j = S(1) = X$

Swap S[1] and S[x]

S[1] = S[x]

j=X+S[2]=X+0=X y:=S(t)=S[x]=0

Swap S[2] and S[X] return, O.

S/27=S[x]=X

$$\xi := S[a] + S[x] = X$$

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