## Cryptography

Lecture 19

#### Announcements

- HW7 due 4/22/19
- Sign up for Scholarly Paper EC

## Agenda

• More Number Theory!

## Extended Euclidean Algorithm Example #1

Find: X, Y such that 9X + 23Y = gcd(9,23) = 1.  $23 = 2 \cdot 9 + 5$   $9 = 1 \cdot 5 + 4$   $5 = 1 \cdot 4 + 1$  $4 = 4 \cdot 1 + 0$ 

$$1 = 5 - 1 \cdot 4$$
  

$$1 = 5 - 1 \cdot (9 - 1 \cdot 5)$$
  

$$1 = (23 - 2 \cdot 9) - (9 - (23 - 2 \cdot 9))$$
  

$$1 = 2 \cdot 23 - 5 \cdot 9$$

 $-5 = 18 \mod 23$  is the multiplicative inverse of  $9 \mod 23$ .

## Extended Euclidean Algorithm Example #2

Find: X, Y such that 5X + 33Y = gcd(5,33) = 1.  $33 = 6 \cdot 5 + 3$  $5 = 1 \cdot 3 + 2$  $3 = 1 \cdot 2 + 1$  $2 = 2 \cdot 1 + 0$  $1 = 3 - 1 \cdot 2$ 1 = 3 - (5 - 3) $1 = (33 - 6 \cdot 5) - (5 - (33 - 6 \cdot 5))$  $1 = 2 \cdot 33 - 13 \cdot 5$ 

 $-13 = 20 \mod 33$  is the multiplicative inverse of  $5 \mod 33$ .

#### **Chinese Remainder Theorem**

# Going from $(a, b) \in Z_p \times Z_q$ to $x \in Z_N$

Find the unique *x* mod *N* such that

 $x \equiv a \mod p$  $x \equiv b \mod q$ Recall since gcd(p,q) = 1 we can write Xp + Yq = 1

Note that

Хp	≡	0	mod	p
Хp	$\equiv$	1	mod	q

Whereas

$$\begin{array}{l} Yq \equiv 1 \ mod \ p \\ Yq \equiv 0 \ mod \ p \end{array}$$

## Going from $(a, b) \in Z_p \times Z_q$ to $x \in Z_N$

Find the unique *x* mod *N* such that

$$x \equiv a \bmod p$$
$$x \equiv b \bmod q$$

#### Claim:

$$b \cdot Xp + a \cdot Yq \equiv a \mod p$$
$$b \cdot Xp + a \cdot Yq \equiv b \mod q$$

Therefore,  $x \equiv b \cdot Xp + a \cdot Yq \mod N$ 

Is the following algorithm efficient (i.e. poly-time)?

```
ModExp(a, m, N) //computes a^m \mod N
Set temp \coloneqq 1
For i = 1 to m
Set temp \coloneqq (temp \cdot a) \mod N
return temp;
```

No—the run time is O(m). m can be on the order of N. This means that the runtime is on the order of O(N), while to be efficient it must be on the order of  $O(\log N)$ .

We can obtain an efficient algorithm via "repeated squaring."

```
ModExp(a, m, N) //computes a^m \mod N, where m = m_{n-1}m_{n-2} \cdots m_1m_0 are the bits of m.

Set s \coloneqq a

Set temp \coloneqq 1

For i = 0 to n - 1

If m_i = 1

Set temp \coloneqq (temp \cdot s) \mod N

Set s \coloneqq s^2 \mod N

return temp;
```

This is clearly efficient since the loop runs for n iterations, where  $n = \log_2 m$ .

Why does it work?

$$m = \sum_{i=0}^{n-1} m_i \cdot 2^i$$

Consider 
$$a^m = a^{\sum_{i=0}^{n-1} m_i \cdot 2^i} = \prod_{i=0}^{n-1} a^{m_i \cdot 2^i}$$
.

In the efficient algorithm:

s values are precomputations of  $a^{2^i}$ , for i = 0 to n - 1 (this is the "repeated squaring" part since  $a^{2^i} = (a^{2^{i-1}})^2$ ). If  $m_i = 1$ , we multiply in the corresponding s-value. If  $m_i = 0$ , then  $a^{m_i \cdot 2^i} = a^0 = 1$  and so we skip the multiplication step.