

Problem 7.2: Compute and print sum of numbers below 1000 that are either multiples of 3 or 5.

The source code is as follows:

```

/*
 * =====
 * SimpleSummation.java: Compute and print sum of numbers below
 * 1000 that are multiples of 3 and 5.
 *
 * Written by: Mark Austin                               March 2017
 * =====
 */

public class SimpleSummation {
    public static void main( String[] args ) {
        int sum = 0;
        int upperLimit = 1000;

        for( int i =0 ; i < upperLimit; i = i + 1 ) {
            if( i % 3 ==0 || i % 5 == 0){
                sum = sum + i;
            }
        }

        System.out.printf("--- Summation = %d ... \n", sum );
    }
}

```

And is the program output:

```

prompt >>
prompt >> java SimpleSummation
--- Summation = 233168 ...
prompt >>

```

Problem 7.6: This program prompts a user for three lengths of a triangle, checks to see that the lengths define a valid triangle, and then computes and prints the area.

The source code is as follows:

```

/*
 * =====
 * Triangle.java : This Java 2 program prompts a user for three lengths of
 * a triangle. If the three lengths form a valid triangle, then the area
 * of the triangle will be computed and printed ...
 *
 * Written By: Mark Austin                               November 2005
 * =====
 */

import java.lang.Math;
import java.util.*;
import java.io.*;
import java.text.*;

public class Triangle {

    public static void main( String args[] ) {
        float fLength1, fLength2, fLength3;
        float fs, farea, fMax;
        String sLine;

        // Print welcome message.

        System.out.println("Welcome to the Triangle Program");
    }
}

```

```

System.out.println("-----");

// Prompt user for coefficients in quadratic equation.

System.out.println("Please Enter lengths of the triangle edges");
System.out.print("Input Length 1: ");
sLine = getTextFromConsole();
fLength1 = Float.valueOf(sLine).floatValue();

System.out.print("Input Length 2: ");
sLine = getTextFromConsole();
fLength2 = Float.valueOf(sLine).floatValue();

System.out.print("Input Length 3: ");
sLine = getTextFromConsole();
fLength3 = Float.valueOf(sLine).floatValue();

// Print details of the triangle edges .....

System.out.println("The edge lengths you have entered are: ");
System.out.println("Length 1 = " + fLength1 );
System.out.println("Length 2 = " + fLength2 );
System.out.println("Length 3 = " + fLength3 );

// Check that edge lengths are greater than zero ...

if ( fLength1 < 0.0 || fLength2 < 0.0 || fLength3 < 0.0 ) {
    System.out.println("ERROR: Edge lengths must be positive!");
    return;
}

// Check that the lengths form a valid triangle ...

fMax = (float) Math.max( Math.max(fLength1,fLength2), fLength3);
if ( 2.0*fMax - fLength1 - fLength2 - fLength3 > 0.0 ) {
    System.out.println("ERROR: Edge lengths do not form a valid triangle!");
    return;
}

// Ccompute and print area of the triangle

fs = (float) (fLength1 + fLength2 + fLength3)/2;
farea = (float) Math.sqrt( fs*(fs-fLength1)*(fs-fLength2)*(fs-fLength3) );

System.out.printf("Area = %8.3f\n", farea );
}

/*
 * =====
 * Method getTextFromConsole(): Read line of text from console (keyboard input)....
 *
 * Input : None.
 * Output : String sLine -- character string of keyboard input
 * =====
 */

public static String getTextFromConsole() {
    String inLine = "";

    // Create buffered reader for keyboard input stream....

    BufferedReader inStream = new BufferedReader (
        new InputStreamReader(System.in));

    // Try to read input from keyboard ....

    try {
        inLine = inStream.readLine();
    } catch (IOException e) {
        System.out.println("IOException: " + e);
    }
}

```

```

        return inLine;
    }
}

```

This code is a bit dated. A more modern (2017 vs 2005) implementation would use a Scanner instead of getTextFromConsole().

A simple script of the program I/O is as follows:

```

Script started on Mon Mar 27 10:15:47 2017
prompt >>
prompt >> java Triangle
Welcome to the Triangle Program
-----
Please Enter lengths of the triangle edges
Input Length 1: 3.0
Input Length 2: 4.0
Input Length 3: 5.0
The edge lengths you have entered are:
Length 1 = 3.0
Length 2 = 4.0
Length 3 = 5.0
Area =    6.000
prompt >>
Script done on Mon Mar 27 10:16:30 2017

```

Problem 7.9: Compute and print primes up to 1,000.

Source code: For completeness, here is the source code to EulerMath.java:

```

import java.lang.Math;

public class EulerMath {
    public static boolean isPrime(long num){
        if (num < 2 || (num % 2 == 0 && num != 2))
            return false;

        for (int i = 3; i <= Math.sqrt(num); i += 2 )
            if (num % i == 0)
                return false;

        return true;
    }
}

```

And here is a program Prime to compute and print the primes:

```

/*
 * =====
 * Prime.java: Compute and print prime numbers ...
 * =====
 */

public class Prime {
    public static void main(String[] args) {
        int counter = 0;

        System.out.println("=====");
        System.out.println("Welcome to the prime number " + "generator!");
        System.out.println("The following are the prime numbers " +
            "between 1 and 1000!");
        System.out.println("=====");

        for (int i = 1; i <= 1000 ; i += 1) {
            if (EulerMath.isPrime(i) == true){
                System.out.print(i + "    ");
                counter += 1;
                if (counter % 10 == 0)
                    System.out.println("");
            }
        }
        System.out.println("");
    }
}

```

```
}  
}
```

Output: The abbreviated output is as follows:

```
=====
Welcome to the prime number generator!
The following are the prime numbers between 1 and 1000!
=====
2         3         5         7         11        13
17        19        23        29        31        37
41        43        47        53        59        61

... lines of output removed ....

919       929       937       941       947       953
967       971       977       983       991       997
```

Problem 7.10:

Problem 7.11: Computes and prints water speed in three open channel configurations.

The source code is as follows:

```
/*
 * =====
 * OpenChannel.java: Compute velocity of water in a rectangular
 * open channel.
 *
 * Written By: Mark Austin                      April, 2008
 * =====
 */

public class OpenChannel {
    public static void main ( String args[] ) {
        double n, S, B, H;

        // Define two-dimensional array of channel properties....

        double channel[][] = { { 0.022, 0.0003, 15, 2.5 },
                                { 0.020, 0.0002, 8, 1.0 },
                                { 0.025, 0.0001, 10, 2.0 } };

        // Print channel properties....

        System.out.println("");
        System.out.println("Channel Data");
        System.out.println("=====");

        for (int i = 1; i <= 3; i = i+1 )
            System.out.printf(" %7.3f %7.4f %4.1f %4.1f\n",
                channel[i-1][0], channel[i-1][1], channel[i-1][2],
                channel[i-1][3] );

        // Compute and print water velocities...

        System.out.println("");
        System.out.println("Channel Water Velocities");
        System.out.println("=====");

        for (int i = 1; i <= 3; i = i+1 ) {
            System.out.printf("Channel: %2d\n", i );
            n = channel[i-1][0];
            S = channel[i-1][1];
            B = channel[i-1][2];
            H = channel[i-1][3];

            System.out.printf("Parameter n = %7.3f\n", n );
            System.out.printf("Parameter S = %7.4f\n", S );
            System.out.printf("Parameter B = %7.2f\n", B );
        }
    }
}
```

```

        System.out.printf("Parameter H = %7.2f\n", H );
        System.out.printf("Water Velocity = %7.2f\n",
            Math.sqrt(S)/n*Math.pow((B*H/(B+2*H)), 2.0/3.0) );
    }
}
}

```

And a script of the program input/output is:

Script started on Mon Mar 27 10:31:30 2017

```

prompt >>
prompt >> java OpenChannel
Channel Data

```

```

=====
0.022 0.0003 15.0 2.5
0.020 0.0002 8.0 1.0
0.025 0.0001 10.0 2.0

```

Channel Water Velocities

```

=====
Channel: 1
Parameter n = 0.022
Parameter S = 0.0003
Parameter B = 15.00
Parameter H = 2.50
Water Velocity = 1.20

```

```

Channel: 2
Parameter n = 0.020
Parameter S = 0.0002
Parameter B = 8.00
Parameter H = 1.00
Water Velocity = 0.61

```

```

Channel: 3
Parameter n = 0.025
Parameter S = 0.0001
Parameter B = 10.00
Parameter H = 2.00
Water Velocity = 0.51

```

```

prompt >>
Script started on Mon Mar 27 10:31:38 2017

```

Problem 7.17: Systematic treatment of overflows, underflows and divide by zero.

Source code: Here is the source code for an approach that detects the problem before it occurs:

```

/*
 * =====
 * FunctionEvaluation1.java: This program evaluates and prints values
 * for a function y(x), x ranging from -4 to 10 in increments of 0.2.
 *
 * Three trouble spots need handling:
 *
 * 1. At x = 0, the expression x/sin(x) evaluates to not-a-number.
 * 2. At x = 2, there is a divide by zero.
 * 3. The increment 0.2 cannot be stored exactly inside the computer.
 * Hence, tests for relational equality should be based on tolerances.
 *
 * Strategy:
 *
 * This program tests for x = 0 and x = 2 before y(x) is actually
 * evaluated, and then a suitable error message is printed.
 *
 * By: Mark Austin
 *
 * =====
 */

```

```

import java.lang.Math;
import java.util.*;

```

```

import java.io.*;
import java.text.*;

public class FunctionEvaluation1 {
    public static void main( String args[] ) {
        double dY, dX;

        // Print header and setup table...

        System.out.println("");
        System.out.println("    x | Function y(x)");
        System.out.println("-----");

        // Loop over range of x values....

        dX = -4.0;
        while ( dX <= 10.0 ) {

            // Detect and handle error conditions apriori.
            // Otherwise evaluate and print x, y(x).

            if ( Math.abs ( dX ) < 0.0005 )
                System.out.println("    0.0    Not-a-Number");
            else if ( Math.abs ( dX - 2.0 ) < 0.0005 )
                System.out.println("    2.0    Divide by zero");
            else {
                dY = (Math.pow (dX,4.0) + (dX/Math.sin(dX)))/(dX-2.0);
                System.out.printf("%6.1f    %10.2f\n", dX, dY );
            }

            // Increment value of dX.

            dX = dX + 0.2;
        }
    }
}

```

And here is the abbreviated code for post detection:

```

/*
 * =====
 * FunctionEvaluation2.java: This program evaluates and prints values
 * for a function y(x), x ranging from -4 to 10 in increments of 0.2.
 *
 * ... comment code removed ...
 *
 * Strategy:
 *
 * This program evaluates y(x), tests for error conditions in the result,
 * and then prints an appropriate message.
 *
 * Note: Program demonstrates use of special error constants, Double.NaN,
 *       Double.NEGATIVE_INFINITY and Double.POSITIVE_INFINITY.
 *
 * By: Mark Austin                               November 2007
 * =====
 */

```

```

import java.lang.Math;
import java.util.*;
import java.io.*;
import java.text.*;

public class FunctionEvaluation2 {
    public static void main( String args[] ) {
        double dY, dX;

        // Print header and setup table...

        System.out.println("");
        System.out.println("    x | Function y(x)");
        System.out.println("-----");
    }
}

```

```

        // Loop over range of x values....
dX = -4.0;
while ( dX <= 10.0 ) {
    // Evaluate y(x) ....
    dY = (Math.pow (dX,4.0) + (dX/Math.sin(dX)))/(dX-2.0);

    // Detect and handle error conditions apriori.
    // Otherwise evaluate and print x, y(x).

    if ( dY == Double.POSITIVE_INFINITY )
        System.out.printf("%6.2f      Positive Infinity\n", dX );
    else if ( dY == Double.NEGATIVE_INFINITY )
        System.out.printf("%6.2f      Negative Infinity\n", dX );
    else if ( dY == Double.NaN )
        System.out.printf("%6.2f      Not a Number\n", dX );
    else
        System.out.printf("%6.2f      %10.2f\n", dX, dY );

    // Increment value of dX.

    dX = dX + 0.25;
}
}

```

Output: Abbreviated output from the first program is as follows:

```

... output removed ...

  x | Function y(x)
-----
-4.0      -41.79
-3.8      -33.25

... output removed ...

-0.3      -0.45
0.0      Not-a-Number
0.3      -0.58

... output removed ...

1.8      -44.63
2.0      Divide by zero
2.3      114.08

... output removed ...

10.0      1247.70

```

And the second program generates the output:

```

  x | Function y(x)
-----
-4.00      -41.79
-3.75      -33.25

... output removed ...

-0.25      -0.45
0.00      NaN
0.25      -0.58

... output removed ...

1.75      -44.63
2.00      Positive Infinity
2.25      114.08

... output removed ...

```

```
9.75      1162.11
10.00     1247.70
```

Note: In the first version of this question said use a steplength of 0.2. But then the program doesn't work as expected. Why? The increment 0.2 cannot be stored exactly, hence by the time the loop reaches $x = 2$, the error accumulates enough not to trigger Positive Infinity.

Problem 7.24: Compute geometric parameters (area, perimeter) in a polygon having seven sides.

The solution is comprised of two parts: (1) a text file (polygon.txt) containing the (x,y) coordinates of the polygon, and (2) the polygon analysis program.

Here is the polygon.txt file:

```
1.0  1.0
1.0  5.0
6.0  5.0
7.0  3.0
4.0  3.0
3.0  2.0
3.0  1.0
```

And here is the PolygonAnalysis.java source code:

```
/*
 * =====
 * PolygonAnalysis.java : This Java 2 program reads vertex coordinates for a
 * polygon from a datafile and computes a variety of properties.....
 *
 * Written By : Mark Austin                                December, 2002
 * =====
 */

import java.lang.Math;
import java.util.*;
import java.io.*;
import java.text.*;

class PolygonAnalysis {

    // Create two-dimensional array to store polygon coordinates.

    static float[][] polygon = new float[7][2];

    public static void main( String args[] ) throws IOException {
        float fXmin, fXmax, fYmin, fYmax;
        float fR, fRmin, fRmax;
        float fPerimeter = 0;
        float fArea      = 0;

        // Read polygon data from "polygon.txt"

        polygonInput();

        // Print details of polygon data ....

        polygonPrint();

        // Compute and print min/max "x" and "y" coordinates

        fXmin = fXmax = polygon[0][0];
        fYmin = fYmax = polygon[0][1];
        for (int i = 1; i <= 6; i = i + 1) {
            if ( polygon[i][0] > fXmax) fXmax = polygon[i][0];
            if ( polygon[i][0] < fXmin) fXmin = polygon[i][0];
            if ( polygon[i][1] > fYmax) fYmax = polygon[i][1];
            if ( polygon[i][1] < fYmin) fYmin = polygon[i][1];
        }
    }
}
```



```

System.out.println("Min X coord = " + fXmin );
System.out.println("Max X coord = " + fXmax );
System.out.println("Min Y coord = " + fYmin );
System.out.println("Max Y coord = " + fYmax );

// Compute and print min/max distance of coordinates from origin

fRmin = fRmax = (float) Math.sqrt( polygon[0][0]*polygon[0][0] +
    polygon[0][1]*polygon[0][1] );
for (int i = 1; i <= 6; i = i + 1) {
    fR = (float) Math.sqrt( polygon[i][0]*polygon[i][0] +
        polygon[i][1]*polygon[i][1] );
    if ( fR > fRmax) fRmax = fR;
    if ( fR < fRmin) fRmin = fR;
}
System.out.println("Min nodal distance = " + fRmin );
System.out.println("Max nodal distance = " + fRmax );

// Compute and print the polygon perimeter

for (int i = 1; i <= 6; i = i + 1) {
    fPerimeter = fPerimeter + (float) Math.sqrt(
        Math.pow( polygon[i][0]-polygon[i-1][0],2.0) +
        Math.pow( polygon[i][1]-polygon[i-1][1],2.0));
}
fPerimeter = fPerimeter + (float) Math.sqrt(
    Math.pow( polygon[6][0]-polygon[0][0],2.0) +
    Math.pow( polygon[6][1]-polygon[0][1],2.0));
System.out.println("Polygon perimeter = " + fPerimeter );

// Compute and print the polygon area

for (int i = 1; i <= 6; i = i + 1) {
    fArea = fArea + ( polygon[i][0]-polygon[i-1][0] ) *
        ( polygon[i][1]+polygon[i-1][1] )/2;
}
fArea = fArea + ( polygon[0][0]-polygon[6][0] ) *
    ( polygon[0][1]+polygon[6][1] )/2;
System.out.println("Polygon area = " + fArea );
}

/*
=====
* Method polygonInput() : Read data coordinates from "polygon.txt"
* and store in "polygon" array.
*
* Note. This input procedure assumes that the polygon is arranged into
* two columns of input, each containing seven items:
*
*      1.0 1.0
*      1.0 5.0
*      6.0 5.0
*      7.0 3.0
*      4.0 3.0
*      3.0 2.0
*      3.0 1.0
*
* The input procedure reads a complete line of input and then uses the
* StringTokenizer to indentify "tokens" separated by blank spaces.
* This strategy avoids the need for a fixed format of data input.
*
* Input : None.
* Output : None.
* =====
*/

static void polygonInput() throws IOException {
float f1, f2;
String sline;
int i = 0;

    FileReader inputFile = new FileReader( "polygon.txt" );

```

```

BufferedReader in = new BufferedReader( inputFile );
try {
    while( i <= 6 ) {

        // Read a new row of polygon coordinates -- this is a string.

        sline = in.readLine();
        StringTokenizer st = new StringTokenizer(sline);

        // Extract the floating-point no's from the string.

        int j = 0;
        while( st.hasMoreTokens() ) {
            polygon[i][j] = Float.parseFloat( st.nextToken() );
            j = j + 1;
        }
        i = i + 1;
    }
} catch (FileNotFoundException e){}
catch (EOFException e){}

in.close();
}

/*
 * =====
 * Method polygonPrint() : print details of polygon to screen.
 *
 * Input : polygon ... declared at top of the class.
 * Output : None.
 * =====
 */

static void polygonPrint() {
    for (int i = 0; i < polygon.length; i++) {
        System.out.print(polygon[i][0] + " ");
        for (int j = 1; j < polygon[i].length; j++) {
            System.out.print(polygon[i][j] + " ");
        }
        System.out.println();
    }
}
}
}

```

A script of the the program input/output is as follows:

```

Script started on Tue Mar 28 12:25:54 2017
prompt >>
prompt >> java PolygonAnalysis
1.0 1.0
1.0 5.0
6.0 5.0
7.0 3.0
4.0 3.0
3.0 2.0
3.0 1.0
Min X coord = 1.0
Max X coord = 7.0
Min Y coord = 1.0
Max Y coord = 5.0
Min nodal distance = 1.4142135
Max nodal distance = 7.81025
Polygon perimeter = 18.65028
Polygon area = 15.5
prompt >> exit
Script done on Tue Mar 28 12:26:25 2017

```
